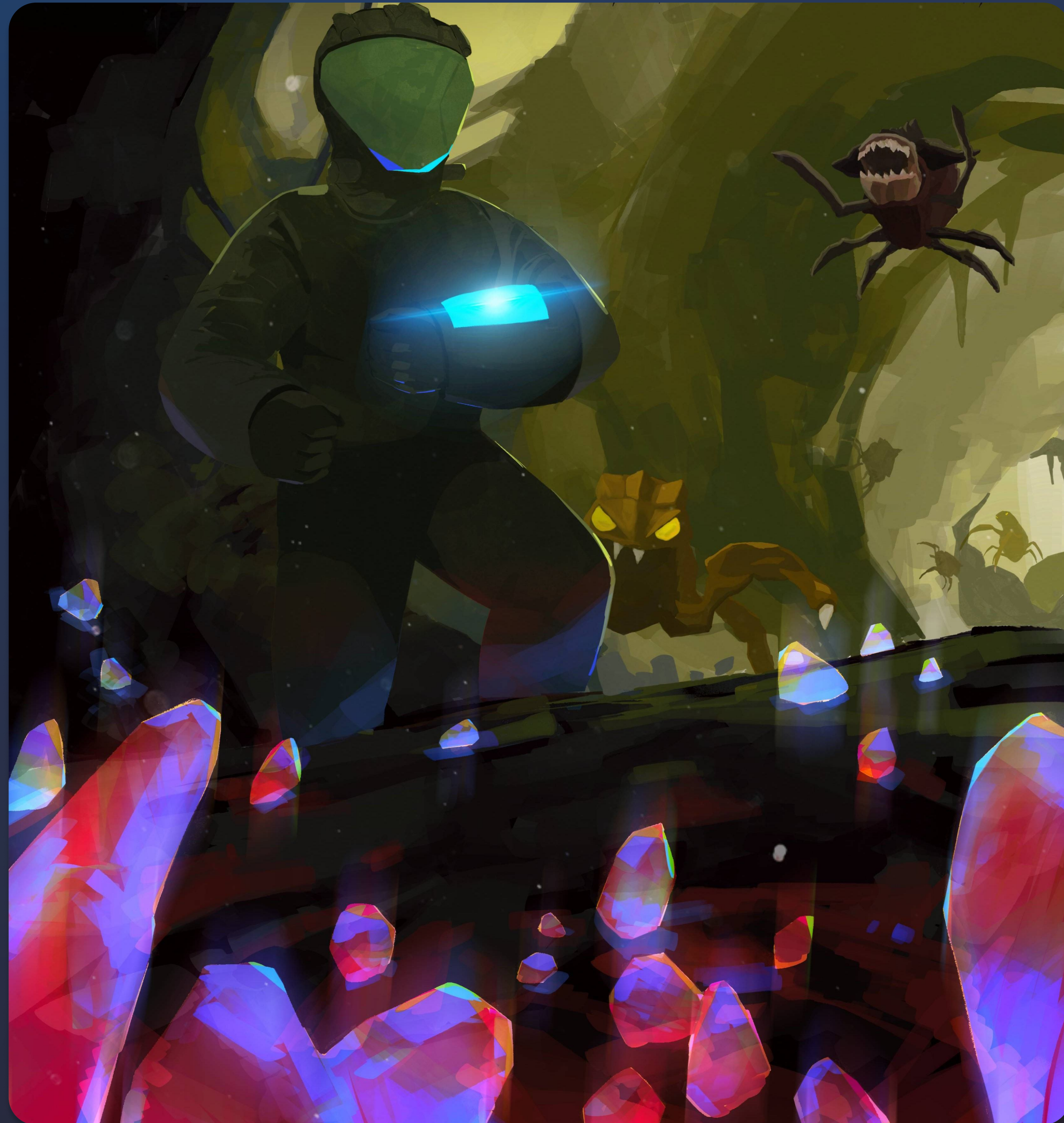


DEPTH OF HERITAGE

a Virtual Reality Game



VR two Player Game

- VR-Erkundung und Rätsel
- Kooperative Gameplay-Mechaniken
- Dynamische Herausforderungen (Zeitdruck, Feinde, Ressourcenmanagement).

TOOLS

Meta Quest SDK
Unity
Blender
Epidemic Sound

Visual Studio Code
Visual Studio
Audacity

HTML & CSS
JavaScript
Fastify

TEAM



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DEPTH OF HERITAGE

Zwei Spieler, eine Mission



Player 1



Player 2



Teamwork - Spannung - Grusel

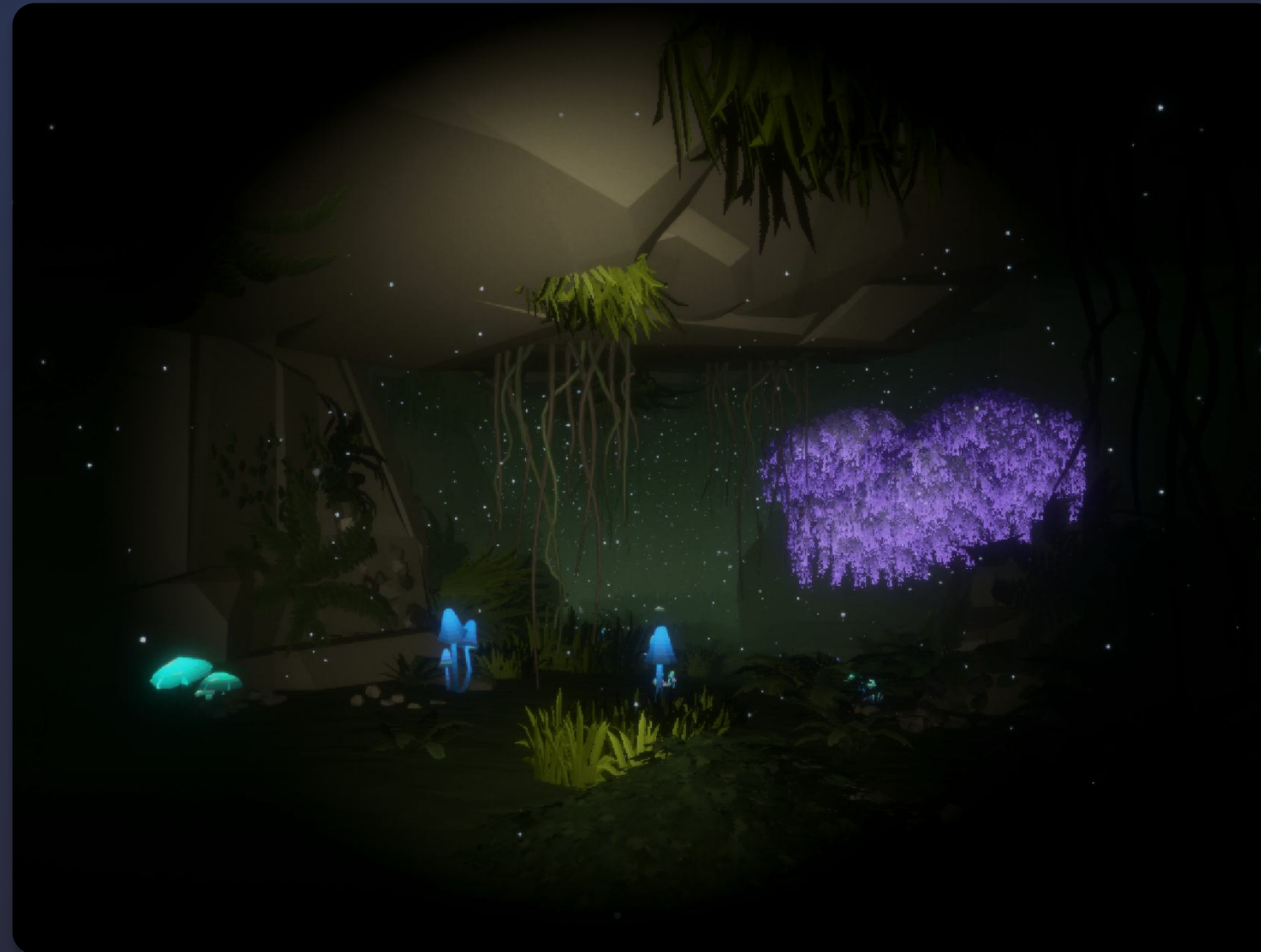
DEPTH OF HERITAGE

Gameplay Highlights

① Setting



② Kooperation



③ Sektor 00

