

Factsheet

FML

Forced Magic Labour

Team Overview:

- 2 Project Managers
- 8 Game Designers
- 9 Engineers
- 7 Artists
- 1 Head Of QA

Technologies Used:

- Unity
- Blender
- Procreate
- Adobe Photoshop

Motivation:

- Work on a large-scale game project in a real-world, English-speaking setting



GAME PRAKTIKUM WS 23/24

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Artwork by Laura Kohnner



Introduction



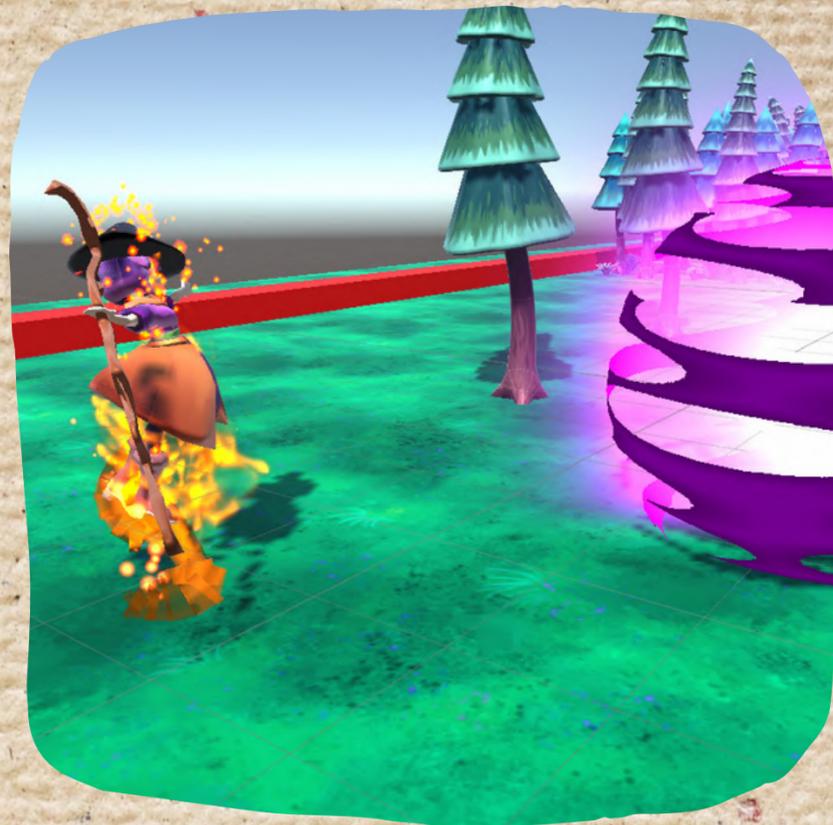
Enter the mystical realm of "Forced Magic Labor," a hack and slash RPG where Charlotte, a debt-laden witch, delves into dungeons, battling monsters to gather rare ingredients for potion crafting.



Main Features



Potion Crafting



Combat



Story