VR Praktikum History About Prof. Dr. Jens-Uwe Hahn **VR Game for HTC VIVE** 1. The Warlock's Origin Prototype (WS 16/17) **Action Game Team Members** 2. Gestenerkennung in Virtual Reality Wave- and Highscore based Thesis Kevin W. & Julian S. (SS 18) Odysseas Malezoglou (MI7) Johannes Briem (MI7) 3. Learn to Spell Again Improved Prototype (SS 19) Kevin Waldenmaier (MI7 alum)

















- Epic fights on a floating island
- Use magic alongside your weapons to keep the upper hand
- High difficulty
- Beat the Highscore!



- FX with new Niagara Plugin and Cascade
- Only free and educational Assets used
 (UE Marketplace)

RIP Nvidia GTX 980 ti (did actually burn)